



# Stephen Lombardi

Research Scientist

## contact

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## programming

Python, C++, CUDA

## education

2009–2016 **Ph.D. in Computer Science** Drexel University  
Advised by Dr. Ko Nishino

Thesis Radiometric Scene Decomposition:  
Estimating Complex Reflectance and Natural Illumination from Images

2009–2012 **M.S. in Computer Science** Drexel University

2005–2009 **B.S. in Computer Science** The College of New Jersey

## experience

2016–Now **Facebook Reality Labs** Pittsburgh, PA, USA

*Research Scientist*

Developed state-of-the-art rendering techniques with deep learning

Implemented real-time VR telecommunication system

Published work in SIGGRAPH

2010–2016 **Drexel University** Philadelphia, PA, USA

*Research Assistant*

Developed inverse rendering algorithms

Published work in CVPR, ECCV, 3DV, and TPAMI

## publications

### Journal Articles

Reflectance and Illumination Recovery in the Wild

Stephen Lombardi and Ko Nishino

IEEE Transactions on Pattern Analysis and Machine Intelligence 38.1 (Jan. 2016). 2016

Bayesian Defogging

Ko Nishino, Louis Kratz, and Stephen Lombardi

International Journal of Computer Vision 98.3 (June 2012). 2012

Directional Statistics-based Reflectance Model  
for Isotropic Bidirectional Reflectance Distribution Functions

Ko Nishino and Stephen Lombardi

Journal of the Optical Society of America A 28.1 (Jan. 2011). 2011

## Conference Proceedings

### Neural Volumes: Learning Dynamic Renderable Volumes from Images

Stephen Lombardi, Tomas Simon, Jason Saragih, Gabriel Schwartz, Andreas Lehrmann, and Yaser Sheikh

*Proceedings of ACM SIGGRAPH, 2019*

### VR Facial Animation via Multiview Image Translation

Shih-En Wei, Jason Saragih, Tomas Simon, Adam W. Harley, Stephen Lombardi, Michal Perdoch, Alexander Hypes, Dawei Wang, Hernan Badino, and Yaser Sheikh

*Proceedings of ACM SIGGRAPH, 2019*

### Deep Appearance Models for Face Rendering

Stephen Lombardi, Tomas Simon, Jason Saragih, and Yaser Sheikh

*Proceedings of ACM SIGGRAPH, 2018*

### Radiometric Scene Decomposition: Scene Reflectance, Illumination, and Geometry from RGB-D Images

Stephen Lombardi and Ko Nishino

*Proceedings of 4th International Conference on 3D Vision, 2016*

### Two-Point Gait: Decoupling Gait from Body Shape

Stephen Lombardi, Ko Nishino, Yasushi Makihara, and Yasushi Yagi

*Proceedings of 14th International Conference on Computer Vision, 2013*

### Reflectance and Natural Illumination from a Single Image

Stephen Lombardi and Ko Nishino

*Proceedings of 12th European Conference on Computer Vision, 2012*

### Single Image Multimaterial Estimation

Stephen Lombardi and Ko Nishino

*Proceedings of IEEE Conference on Computer Vision and Pattern Recognition, 2012*

## awards

2013	<b>Doctoral Research Excellence Award</b> Highly Commended	Drexel University
2012	<b>Jay Modi Award</b> In recognition of academic excellence and the potential to become a leader in the field	Department of Computer Science, Drexel University
2012	<b>Harry Brown, Jr. Endowed Fellowship</b>	Drexel University
2011	<b>George Hill, Jr. Endowed Fellowship</b> For potential to achieve academic excellence at the Ph.D. level	Drexel University
2009, 2010	<b>Provost Fellowship</b> For doctoral students who show excellent promise in their field of expertise	Drexel University
2009	<b>Dean's Fellowship</b> For doctoral students who show excellent promise in their field of expertise	Drexel University
2008	<b>Junior Computer Science Award</b> For outstanding performance and lasting contributions	The College of New Jersey